| The angle between the incident ray and the normal line | Angle between the reflected ray and the normal line | Angle between the refracted ray and the normal line | center of the sphere of which mirror is a slice |
| :---: | :---: | :---: | :---: |
| angle of incidence | angle of reflection | angle of refraction | center of curvature, C |
| Lens where surface curves inwards/diverges light away from a point | Mirror where surface curves inwards/ focus light to a point | Focusing light into a single point | Transparent material with a bulge in the center/ focus light to a point |
| concave lens | concave mirror | converging | convex lens |
| Mirror where surface bulges outwards//diverges light away from a point | Smallest angle at which a light ray passing from one medium to another less refractive medium can be totally reflected | If a bundle of light rays is incident on a microscopically rough surface | Image smaller than the object |
| convex mirror | critical angle | diffuse reflection | Diminished image |
| Each color refracts slightly differently | The distance from the mirror/lens to the image | The distance from the mirror/lens to the object | Diverts light away from the focal point/rays never meet |
| Dispersion | distance of image, di | distance of object, do | diverging |


| Distance between fand |  |  |  |
| :---: | :---: | :---: | :---: |
| vertex of mirror/lens | All rays of light that <br> run parallel to the <br> principal axis will be <br> refracted through <br> this | All rays of light that <br> run parallel to the <br> principal axis will be <br> reflected through <br> this | The location in <br> space where it <br> appears that light <br> diverges from |
| focal length, f | focal point lof <br> lens), $F$ | focal point (of <br> mirror), $F$ | image |


| Mirrors, lenses, prisms or combinations of these | Rays that neither converge nor diverge/ to go or extend in the same direction | Being at right angles to a given line or plane | A flat mirror |
| :---: | :---: | :---: | :---: |
| Optical Instruments | parallel | perpendicular | Plane mirror |
| Normal that runs through the center of the mirror or lens | Diagram that traces the path that light takes in order for a person to view a point on the image of an object. | Image is formed by actual rays of light and can be projected | Shows the direction that light travels after it has bounced off the boundary |
| principal axis | Ray diagram | Real image | reflected ray |
| Change in direction of a wave upon striking the interface between two materials | Shows the direction that light travels after it has crossed over the boundary | Deviation of the path of a wave as it passes across the boundary separating two media | Relationship between the angle of incidence and the angle of refraction |
| Reflection | refracted ray | Refraction | Snell's Law |
| If a bundle of light rays is incident upon a smooth surface | A line that touches a sphere or circle at only one point | Reflection of a ray at the boundary of two media, when the ray comes from greater refractive index | Right-side-up image |
| specular reflection | tangent | total internal reflection | upright image |


| An empty space in <br> which there is no air or <br> other gas | Point where principle <br> axis strikes <br> mirror/lens | An image that <br> appears to be <br> behind the <br> mirror/lens |  |
| :---: | :---: | :---: | :---: |
| vacuum | vertex |  |  |
|  |  |  |  |
|  |  |  |  |

